Roll No.					

Number of Printed Pages—3

IT-502 / CS-701

B. TECH.

FIFTH SEMESTER EXAMINATION, 2002-2003

SOFTWARE ENGINEERING

Time: Three Hours Total Marks: 100

Note: Attempt ALL questions.

- **1.** Attempt any FOUR of the following :— $(5 \times 4 = 20)$
 - (a) What do you understand by the term Software Engineering?
 - (b) Why has software become so much important in modern days desk top computing?
 - (c) Explain, in brief, the evolution of computer software in last 50 years.
 - (d) A set of software related problems has persisted throughout the evolution and many fear that these problems will intensify — explain any two of the problems in detail.
 - (e) "Software is developed or engineered, it is not manufactured in classical sense." Explain.
 - (f) Name and explain three applications of software.
- **2.** Attempt any FOUR of the following:— $(5 \times 4 = 20)$
 - (a) Explain, in brief, Software development life-cycle.

IT-502/CS-701

1

Turn Oner

- (b) What is Requirement Analysis?
- (c) Explain Software Process Model in brief.
- (d) Describe, with a suitable diagram, the Waterfall Model or Prototype Model.
- (e) Explain, with examples, Top Down and Bottom Up approach in Software design.
- (f) Provide three examples of fourth generation techniques.
- 3. Attempt any TWO of the following:— $(10 \times 2 = 20)$
 - (a) Explain the advantages of Structured Programming in detail.
 - (b) What are the Testing Objectives and Testing Principles in Software Design?
 - (c) What are Top Down and Bottom Up Integration testings? Explain with examples.
- 4. Attempt any TWO of the following:— $(10 \times 2 = 20)$
 - (a) Discuss, in detail, the basic principles in Project Scheduling.
 - (b) How do OOD and structured design differ? What aspects of these two design methods are the same?
 - (c) Describe a video game and apply the OOD approach to represent its design.

IT-502/CS-701

- 5. Attempt any TWO of the following:— $(10 \times 2 = 20)$
 - (a) What is CASE? Explain three most used CASE tools.
 - (b) Are there situations in which dynamic testing tools are the "only to go"? If so, what are they? Describe, what is meant by Data Tool Integration in your own words.
 - (c) What are the reliability issues in regard to quality assurance of a design? Explain Reliability Metrics.